

# 2023 Southeast 6 Destination Imagination Regional Tournament

The tournament is being held at The Woodlands High School!! Thanks to Conroe ISD and TWHS for hosting the tournament! We appreciate their commitment to DI!! Remember, we are guests at the school. **Please properly dispose of all food and trash items.** Everyone working the tournament is a volunteer!

## Parking

There is ample parking at TWHS!! Be sure to look at the map that shows the challenge site locations and the recommended entry for teams and props. The main hub of the tournament will be in the cafeteria on the southeast side of the building. We are recommending all appraisers park in the large front parking lot. The front parking lot is also the closest parking to the Engineering Challenge and the *Awards Ceremony*. The bus loop area is a great place to unload your props for all challenges. The parking lot at the back in the southeast corner is the closest parking to the cafeteria and most challenge sites, including Instant Challenge. You will want to avoid parking in the lot on the northeast side of the school, there is no convenient or nearby entrance to the school that will be open.

## Tournament Check In

When you arrive at the tournament **all teams** need to check in using the QR code/Google Form located at all entrances. There will be no designated team check in area. Team Managers need to check in at least 30-45 minutes before your Team Challenge performance or Instant Challenge prep area and team performance time. Remember all teams must arrive at their Team Challenge Prep Area at least 20 minutes before their scheduled performance time and at least 15 minutes before their Instant Challenge time. There will be volunteers at the doors to provide assistance throughout the day. **Your team may not perform unless you have checked in!!!**

## Tournament Data Forms

We will be using Mobile Scoring at our tournament. All Tournament Data Forms including the expense report are located in the Resource Area on the team manager dashboard. Rising Stars do not complete an expense report but do complete the Starry Showcase Form. **All forms are due Friday, February 10 by 11:59pm.** A helpful how to video can be found [here](#). Challenge Masters and Prep Area appraisers will review the tournament data forms prior to the tournament. Teams will be notified by **Tuesday, February 14 by 11:59pm** if there are errors that need to be corrected. **After the challenge masters have viewed the forms, they will notify team managers of any missing forms and any obvious errors via the mobile scoring messaging system. Teams will need to make corrections before checking in at their team challenge site 20 minutes prior to their performance.** *No paper copies of forms will be accepted.* **All Team Managers are required to bring a mobile device to the Team Challenge and Instant Challenge prep area. Team Managers will return to the prep area to go over the scores and to receive appraiser sticky notes at least 30 minutes after the team's performance.**

## Schedule

The schedule is ready and will be posted on our Southeast 6 website under the Regional Tournament tab. <https://ditxse6.org/> Double-check your team's Team Challenge and Instant Challenge times before you arrive at the tournament. Teams should check in with the Prep Area appraiser at their challenge site about 20-30 minutes before their team's scheduled Team Challenge. Check in for **Instant Challenge 15- 20 minutes before your team's scheduled time.** Please don't arrive before that time. There is not enough room for multiple teams to gather at the check in and prep area. According to the Rules of the Road about Instant Challenge one team manager, who manages one team, may accompany the team into Instant Challenge. Team members may decide if their team manager accompanies them. No parents or spectators are allowed in the Instant Challenge check in area. **Engineering teams** will check in their Roller Coasters **1 hour before their team's scheduled Team Challenge time.**

## Tournament Challenge Site Locations

**All Challenge sites are at The Woodlands High School. Look at the map sent to you in an email to locate your challenge site prior to arriving at the tournament. Be sure to notify your team members and team parents where your challenge site is located.**

The link to the tournament map was shared in an email. You can also access it [here](#).  
The exterior map that shows parking and the best unloading zones is posted on the SE6 website and [here](#).

## **Tournament Spectators**

Make sure team members and team parents/spectators have **ALL** the information needed to find the team challenge performance site and know what time the team is performing. We often have family members show up at the tournament and ask where “John or Jane” is performing. They may not know important identifying information about the team, such as the team challenge, or the school, and there is nothing we can do to help them.

## **Interference**

Remind your parents about the rules for Interference. It is OK for parents and / or others to unload props, move them into the building, and move props to the prep area and launch area prior to the performance, AND to help remove props from the performance area once a team has completed their performance. ***It is NOT OK for anyone other than the team to be assembling, repairing, or otherwise working on costumes, props or other team materials at any time!!!*** Also remember that no one in the audience should signal or interact with team members during a performance.

Your job as Team Managers is to monitor your team and parents. It is not your responsibility to report interference you witness at the tournament. This could be considered unsportsmanlike conduct. Tournament officials are the only ones who can report interference to our appraisal teams and they must witness the interference.

We are depending on each Team Manager to police their team and team supporters.

## **Instant Challenge**

You need to check in at least 15-20 minutes before your teams scheduled IC Time. Do not report prior to your check in time. ***Only team managers and team members will be allowed in the Instant Challenge check in area. The Instant Challenge Check In area will be upstairs.*** Teams and Team Managers should use the staircase right off the cafeteria to enter the Instant Challenge Prep Area. This area is a QUIET ZONE! No parents are allowed to go to the check in area. Parents may wait in the cafeteria.

***Rising Stars teams will do their Instant Challenge right before their Central Challenge performance*** as listed on the tournament schedule. The Rising Stars Instant Challenge and Team Challenge are in the same hallway, however, only team members and team managers will be allowed in the Instant Challenge area at the end of the hallway. No parents are allowed in the Instant Challenge area of the hallway. An appraiser will walk the team from Instant Challenge to their Central Challenge performance room. Parents may wait in the cafeteria, or in the large hallway which is very close to the Rising Stars hallway, until it's time for the team to perform. The hallway may become congested if parents all wait in the hallway by the challenge sites, so don't arrive more than 15 minutes prior to the team's performance.

When Elementary-Secondary Level teams complete their IC they will be given time in a CHILL OUT room to discuss their IC and to unwind before leaving the IC area. This is the chance for the team to talk through the Instant Challenge. ***Teams are not to discuss the Instant Challenge once they have left the IC area and will sign an oath promising not to discuss the challenge in public until after Global Finals.***

No scores from the Instant Challenge will be returned to teams. Teams may see their overall Instant Challenge score when they are posted on our private region website after the tournament.

## **Concessions**

The Woodlands High School Theater Department is providing a great selection of breakfast, lunch, and concessions at the tournament. Team Managers may pre-order up to 19 individual boxed meals from Chic-Fil-A and Jimmy Johns. Teams may also order up to 3 large pizza bundle orders. Click this link to preorder your lunches: <https://form.jotform.com/230267803971156>

The deadline to order is February 13<sup>th</sup> at 10:00pm.

TWHS Theater Department will also offer a great selection of concessions at the tournament in the cafeteria for your convenience. They will have breakfast tacos, donuts, and additional breakfast items, coffee and juice beginning at 7:30. For lunch they will have nachos, hot dogs, pizza, water, and soda. They will also sell candy, chips and popcorn. There will be a limited number of Chick-fil-A items and deli sandwiches for walk ups. Preorder your lunches to save time!!!

## ***Dime Store***

Please be sure to visit the Dime Store in the Cafeteria. We will have a great selection of wild and crazy items to choose from, such as hats, light up toys, and souvenirs, as well as t-shirts and pins. We have an amazing Raffle this year!!!! Check out the items listed below. Proceeds from the Dime Store and Raffle help fund Southeast 6 DI and the Sara Galley Scholarship Fund. We take cash, credit cards/Stripe and check payments. The Dime Store will be open from 8:00 to 3:00 (or until we sell out of everything). Teams that do not pick up their t-shirt/pin orders on the early pick up day may pick up their orders in the Dime Store. Remember that items in the Dime Store will be tax-free.

## ***Raffle***

We will also raffle off several exciting items! Stop by the Dime Store to purchase your raffle tickets. Tickets are 1 for \$1; 6 for \$5; 30 for \$20. Winners will be announced at the Awards Ceremony. You do not have to be present to win!

So far, we have:

1. \$100 Super Mario Gift Basket
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3. Kendra Scott Jewelry (\$160 value)
4. Young Chefs Academy- 1 Month Membership & embroidered Chef's jacket (\$199 value)
5. The Slumber Party Club-1 Best Friends Sleepover (\$150 value)
6. Getaway Weekend/Margaritaville
7. 4 Tickets Space City Houston
8. 10 Tickets Lone Star Flight Museum
9. YMCA – 6 Month Family Membership
10. Amazon Kindle Fire 7.1 (\$60 value)
11. Houston Rodeo Tickets-March 10-The Chainsmokers
12. Hat with DI Pins

## ***Scores for Central Challenge***

Team Managers and one Team Member should check back with the Challenge Master at their site approximately 30 minutes after the team's performance to review the team's raw scores using the team manager's mobile device and to collect the team's sticky notes page. Team Managers will receive a notice from the Resource Area Messaging system that the team's scores are ready. If your team is one of the first four teams of the day you may need to wait about one hour to meet with your challenge master to review your team's scores. **If your team is one of the last few teams of the day, we ask that you return quickly if you want to review your scores. This year we are using paper sticky notes, rather than the mobile scoring sticky notes. You must return to the challenge site to receive your team's sticky notes page.** Teams have 30 minutes after they review their scores to raise any questions about the scoring. Only objective scores can be challenged. Subjective scores can be discussed with the challenge master but will not be changed.

## ***Lost and Found***

Lost and Found will be at the Dime Store. When the Dime Store closes, Lost and Found will be collected by the Regional Director.

## **Awards Ceremony**

We will have two Awards Ceremonies in the large Gym at TWHS. The Elementary Awards Ceremony will begin at 6:00pm and the Middle/Secondary Awards Ceremony will begin at 7:30pm. We will announce places 1 through 6 at the Awards Ceremony. First place teams will receive a trophy and medals. 2<sup>nd</sup> and 3<sup>rd</sup> place receive medals. 4th through 6th will receive ribbons. All placements and scores will be posted on the Southeast 6 website as soon as possible. Team Managers will receive an email with information about accessing the private posting. We do not make our scores public!

### **Teams Advancing to State**

The number of teams that will advance to the Affiliate Tournament are based on the total number of teams competing at each challenge/level site.

- 1 to 4 teams—one team advances (plus ties)
- 5 to 30 teams – two teams advance (plus ties)
- 31 to 45 teams – four teams advance (plus ties)

Technical: Piece by Piece (El. 2 advance), Scientific, Far-Fetched (ML 2 advance), Fine Arts, Flip the Script (El 2 advance, ML 2 advance), Improv: Showdown (El 2 advance, ML 2 advance), Engineering: Thrill Ride (El 2 advance, ML 2 advance) All other challenges and levels will advance 1<sup>st</sup> place only.

A **limited** number of Bonus Teams will be announced by Feb. 21.

Teams advancing to state will receive state tournament Information and will meet with the Regional Director immediately after the Awards Ceremony. Teams will be able to order/purchase additional pins and t-shirts at this meeting and afterwards on our Southeast 6 website before the state tournament.

### **Bonus Teams**

Texas DI has a Bonus Team program to allow more teams to participate in the Affiliate Tournament. In addition to the teams who qualify for the Affiliate Tournament from each region, selected teams from across the state, that came very close to qualifying, but didn't win, may be invited to participate. These invitations will be issued by February 21st and must be accepted promptly. If your team almost qualified for advancement to the Affiliate Tournament, and you'd still like to go, hang onto your sets, props, and costumes – and most of all your creativity – and stay alert for that phone call or email after February 21st! Check with your school district DI coordinator to see if your district funds Bonus Teams.

## **Problems?**

Remember, everyone working this tournament is a volunteer. We have done our best to try and make things run smoothly, but problems may occur. Team Managers should review the Rules of the Road for the procedures they should follow should they have questions about any aspect of the tournament. Only Team Managers can discuss problems with tournament officials. Parents must not approach tournament officials about problems. Also, only objective score elements can be “challenged”. Subjective scores may be discussed with the challenge master but cannot be changed.

## **General Notes for all Challenges and Challenge Sites**

- Double check clarifications for your team's challenge at <http://www.destinationimagination.org/challenge-program/clarifications>.
- **Rules of the Road require that all props be able to fit through a 30” standard doorway. We will not remove mullions, doors, and hardware, or make any other adjustments for teams to be able to move their props into the performance area.**
- **Prop Storage:** NEVER leave your team's props unattended. This is a good job to give to a Team Parent. Accidents do happen. Even if someone else damages the team's props, the TEAM still has to be the one that makes the repairs.
- Because many of our sites have only one door for both spectators and the teams it is critical that teams and parent spectators be ready to move quickly into the performance area. Remind your parents who are coming to see your team's performance to arrive early. Once a performance has started, they will not be allowed to enter the site.

### **Site Restrictions – ALL TEAMS**

## **Southeast 6 DI will follow the Rules of the Road concerning depictions of weapons.**

- Confetti Eggs and Silly String are not allowed.
- Lights may not be turned off during a team's performance.
- **Glitter will not be allowed at the state tournament, so we are not allowing glitter!!!!**
- Fog and/or Smoke Machines are not allowed

## **Challenge Specific Instructions**

### **Early Learning: Rising Stars – Play On**

Rising Star teams will receive their participation medals immediately following the completion of their Team Challenge solution presentation. Rising Star participants are welcome to attend the awards ceremony but there will not be individual recognition for Rising Star Teams at the Awards Ceremony.

We have two Early Learning Sites for **Rising Stars: Play On** (Sites “D” and “I”). The two sites are in the same hallway at the TWHS. Please check the schedule to see which site your team will perform in.

Rising Star teams will do their Instant Challenge first. Only team managers and team members will be allowed in the Instant Challenge rooms at the end of the hallway, due to site restrictions. After their Instant Challenge, teams will be led immediately to their challenge performance nearby and perform their team challenge solution. Parents are welcome in the Challenge Performance rooms.

### **Fine Arts: Flip the Script**

There will be two sites for Fine Arts: Tricky Tales, Elementary and one site for Middle/Secondary. All Fine Arts challenge sites are on the same hallway at TWHS. Please do not arrive with your props before your scheduled time to avoid congestion in the hallway. Your team can wait in the cafeteria which is very close to the challenge site.

### **All Challenges:**

We have limited room for staging, so teams must not bring their props into the prep hallway until 20-30 minutes before their scheduled presentation time. Once a team has completed their presentation, they must immediately move their props from the challenge site. Parents may help move props from the presentation site after the team's performance. Do not leave props in the main prep hallway for each challenge. Teams may gather with their props in the cafeteria prior to their prep area check in time. There are other area around the campus where teams can gather, but please avoid all challenge site hallways.

Remind parents and spectators who are coming to watch your team's presentation to arrive early. Once a presentation has started no one will be allowed to enter the presentation site.

### **Engineering: Thrill Ride**

There will be three sites for Engineering: Thrill Ride. **Two Elementary Sites, D and I, will be in the large gym and Middle/Secondary will be in the smaller gym.** Roller Coaster check-in for all levels will be in the hallway near the challenge site at each Gym. Roller coaster check-in times are **one hour** before the team's team challenge time. Teams will not be allowed to check in their roller coasters early. This area is a secure area for one team at a time! Please check with your challenge procedures for information about how check in will work. Your team will also need to arrive at the prep area 20 minutes prior to your scheduled performance time.

**Teams should do their own mock CHECK IN to make sure their roller coaster meets all the challenge requirements. Roller Coasters that do not meet all the requirements will be given time prior to their performance to make changes.**

- The team should have a container that will hold all the strings that will be used to measure each roller coaster piece.
- **Teams will be able to leave with their launchers and roller coasters after their team performance, unless a check in appraiser has a question about a part.**

***ALL TEAM MANAGERS, PLEASE PRINT THIS INFORMATION AND REFER TO IT OFTEN TO ANSWER YOUR QUESTIONS ABOUT THE TOURNAMENT!!***